

Contact

info@aquia.us

Education

2013

Bachelors of Science

Northwestern University

Sinan Bolel

Principal Software Engineer

SUMMARY

With over a decade of progressive experience in software engineering and a deep specialization in UX engineering and design, I have excelled in driving and shipping user-centric solutions across a wide breadth of industries. My journey from a Web Developer to a Principal Software Engineer across various esteemed organizations and a wide breadth of industries showcases my capability in architecting intuitive user interfaces, mentoring developers, and leading innovative projects that significantly enhance user engagement and operational efficiency.

RELEVANT EXPERIENCE

Principal Software Engineer

Aquia Inc. | Apr 2022 - Present

- Spearheaded the design, implementation, and delivery of user experiences, driving the UX strategy for multiple products.
- Architected and developed <u>SBOM Harbor</u>'s frontend, a tool for governance teams who need to collect, manage, and analyze software bill of materials (SBOM) from SaaS vendors.
- Led the creation of a 508-compliant design system with React and Material UI, significantly enhancing accessibility and UX across internal applications.
- Designed infrastructure to securely integrate Salesforce in AWS GovCloud and APIs in commercial AWS, developed technical specifications and presented to state and federal agencies for approval. Drove final delivery.
- Led cost analysis and technical specification for the integration, ensuring budget alignment and readiness for high-volume data transfer scenarios.
- Led the design and implementation of a Python-based engineering metrics reporting tool, integrating GitHub and Jira APIs to automate data extraction and reporting, resulting in enhanced security, scalability, and usability for program managers across teams.
- Volunteered for on-call and as primary on-call engineer, managed releases, triggered deployments, and triaged incidents.

Senior Software Engineer

Chartbeat Inc. | May 2021 - Mar 2022

- Led the frontend architecture and feature implementation of Contempo, a subscription service for content planning and analytics.
- Rapidly delivered key UX features that enabled the first 100 customer activations during Alpha and Beta phases of the company's first self-service subscription product.
- Refactored a large React application, replacing an outdated design system with Material UI, reducing the size of the codebase by 50% and improving development speed.
- Published new documentation for local development and build processes that reduced the onboarding of new developers to the project
- Mentored 2 junior front-end developers in strengthening JavaScript, React, and Angular skill sets. Reviewed 73% of pull requests by the front-end team.

Software Engineer

Nissint Technologies | Jul 2020 - May 2021

- Developed internal web applications that enhanced operational efficiency and reduced cloud costs by transitioning monolithic backends to serverless architectures.
- Designed user experiences for automation tools, significantly improving the productivity of recruiting processes.
- Reduced cloud operational cost by rearchitecting monolithic backend as serverless services.



RELEVANT EXPERIENCE (CONT.)

IT Programmer Analyst Lead, Sr. Data Analyst

State of Maryland Department of Information Technology | Sep 2019 - Jul 2020

- Drove technical implementation of technology business management (TBM) solution to make IT financials transparent for customers of the State of Maryland.
- Developed standard operating procedures for cross-functional teams to deliver technical consumption data into Apptio TBM.
- Designed and implemented robotic process automation (RPA) for financial data processes to reduced full-time employee hours and Y (tbd) dollars spent on manual tasks.

Web Developer

Bethesda Softworks | Jun 2017 - Jul 2019

- Implemented new features and bug fixes for the Bethesda.net platform's front-end applications.
- Migrated Bethesda.net services built on legacy JavaScript framework to React.js microservices.
- Designed and implemented JS library to enable React microapps to run alongside legacy services.
- Delivered React.js training to UX team; drove specification of React development team standards.
- Drove development of standard operating procedures in site reliability engineering for UX team.
- Resolved business-critical incidents as the on-call engineer during global video game launch.

Senior Developer

Green Key Technologies | Nov 2016 - Mar 2017

- Engineered VOIP app to enable calling/push-to-talk with an unlimited number of users.
- Reduced app size by 90% (10MB \rightarrow 1MB) by transpiling/bundling using Babel, UglifyJS, Gulp.
- Reduced appload time by 90% (7s \rightarrow 700ms) implementing build tools; moving assets to CDN.
- Implemented continuous delivery for Windows, MacOS, Android, iOS w/ CircleCl, AppVeyor.
- Deployed 15-node DC/OS Mesos cluster on Google Compute Engine for data science team.

Full Stack Software Engineer

Strike Social | Jul 2016 - Nov 2016

- Engineered Angular 2 app for managing YouTube/Facebook campaigns via one interface.
- Implemented Firebase/WebSockets to provide optimization engine with user data in realtime.
- Interviewed and onboarded a new team of 3 developers, 2 cloud engineers with CTO.
- Drove sprint planning, retrospective meetings; assisted Scrum master in managing the team.

Development Manager

Rocket Wagon | Apr 2016 - Jul 2016

- Designed, developed; shipped blog engine w/ Node.js, Contentful for global client in 2 weeks.
- Engineered open-source library for instantiating 360-panoramas by including 1 HTML tag.
- Implemented Node.js static page generator to allow the client to create marketing pages without
- engineering effort, reducing the time to take a page live in production from 1 week to 1 day.

Consultant

One Six Solutions | Jan 2016 - Apr 2016

- Developed AngularJS company website, reducing load time by 70% from 1 second to 300ms.
- Implemented open-source Node is module for connecting Harvest HR data to Xero software.
- Documented internal processes, employee guidelines, and internal code style guide.

Co-founder

Pyro Platform | Dec 2014 - Aug 2015

- Engineered open source browser IDE for building cross-platform apps w/ AngularJS, Firebase.
- Designed the front-end of Pyro Platform and composed templates (HTML) and stylesheets (SCSS).
- Executed user acquisition plan for a 60% conversion out of 110 pre-alpha signups.



RELEVANT EXPERIENCE (CONT.)

Co-founder

Besso Labs | Jan 2014 - Dec 2014

- Led development of 6+ cross-platform apps in JavaScript with Firebase, Ionic Framework.
- Mentored new engineering interns with both full-stack development and database design.
- Started Pyro to help developers create realtime apps quickly through the browser.

Program Manager Intern

Microsoft | Jun 2013 - Sep 2013

- Responsible for ideation, development, and shipping of ad experience.
- Developed specifications for a new advertising experience for Outlook.com.
- Led sprint planning and retrospective meetings in shipping novel advertising experience for Outlook.com.

Engineering Intern

SwipeSense, Inc. | Jun 2012 - May 2013

- Responsible for contributing to Ruby on Rails API for wireless sensor networks.
- Refactored Arduino code used in enabling ingenious wireless sensor networks.
- Reported web development learning progress to CTO and studied web systems.

Lead Consultant

Northwestern University IT | Sep 2010 - Jan 2012

- Supervised teams of 5-10 consultants and assisted in solving IT issues on the school campus.
- Fostered learning as Training Coordinator; developed training material for the consultant team.

Associate Consultant

Northwestern University IT | Oct 2009 - Sep 2010

Provided IT support to university staff and students via email and in-person.

Web Developer

Freelance | Jan 2007 - Dec 2009

- Designed and developed informative websites for local small businesses and organizations.
- Implemented static landing pages using HTML, CSS, and JavaScript with JQuery
- Implemented Wordpress website for non-profit